

Direct to Java Client

Session 706



















Direct to Java Client

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WebObjects Engineering

Java Client

- A technology for creating
 - Distributed
 - 3-tier (HTTP)
 - Desktop applications (Swing)
- Platform independent (Java)
- Localizable
- Designed for the intranet (not Internet)



Direct to Java Client

- An infrastructure that helps you create clients quickly
 - Generates user interface dynamically
 - Provides built-in functionality
 - Ideal for prototyping
 - Offers many customization techniques



What You'll Learn

- What do the default applications offer you?
- Why should you use Direct to Java Client?
- How can you customize applications?
- How can you integrate Web Services?





Demo

Default Application

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3-Tier Architecture

Client

Generation layer

Interface, Application layers

Swing

Control layer

Distribution layer

WebObjects Application:

Distribution layer

Rule system

Control layer

Access layer

JDBC/JNDI Adaptor

Database



Display Objects

- Display Groups
 - Coordinate flow of data between user interface objects and editing contexts
- Associations
 - Synchronize user interface objects with enterprise object values
- Aspects
 - Define various parameters of display objects



Controllers

- Implement client functionality
- Act as the glue between user interface objects and business logic
- Know how to create and layout user interface objects (display groups) based on Enterprise Objects infrastructure (editing contexts)



Design Options

- Two options
 - Direct to Java Client
 - Interface files (NIBs)
- Static vs. Dynamic
 - Productivity
 - Consistency with data model
 - Localization





Demo

Assistant

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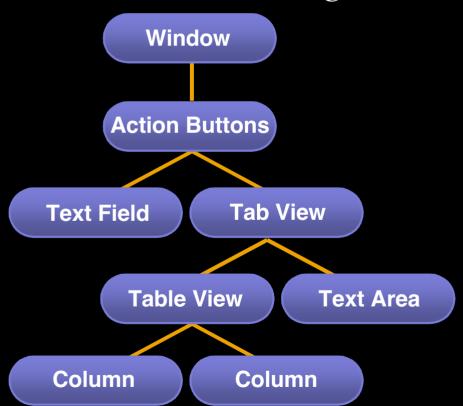
Controller Types

- All subclasses of EOController
 - Application object
 - User interface controllers
 - Entity level controllers
 - Property level controllers



Controller Hierarchy

Controllers are organized in hierarchies







Controller Hierarchy in XML

Controller hierarchies are defined in XML

```
<WINDOWCONTROLLER position="Center" label="Movie">
   <a href="#">ACTIONBUTTONSCONTROLLER></a>
      <TEXTFIELDCONTROLLER label="Title"/>
      <TABVIEWCONTROLLER>
         <TABLECONTROLLER label="Roles">
             <COLUMN CONTROLLER label="Role Name"/>
             <COLUMNCONTROLLER label="Talent Name"/>
         </TABLECONTROLLER>
         <TEXTAREACONTROLLER label="Plot Summary"/>
      </TABVIEWCONTROLLER>
   </ACTIONBUTTONSCONTROLLER>
</WINDOWCONTROLLER>
```

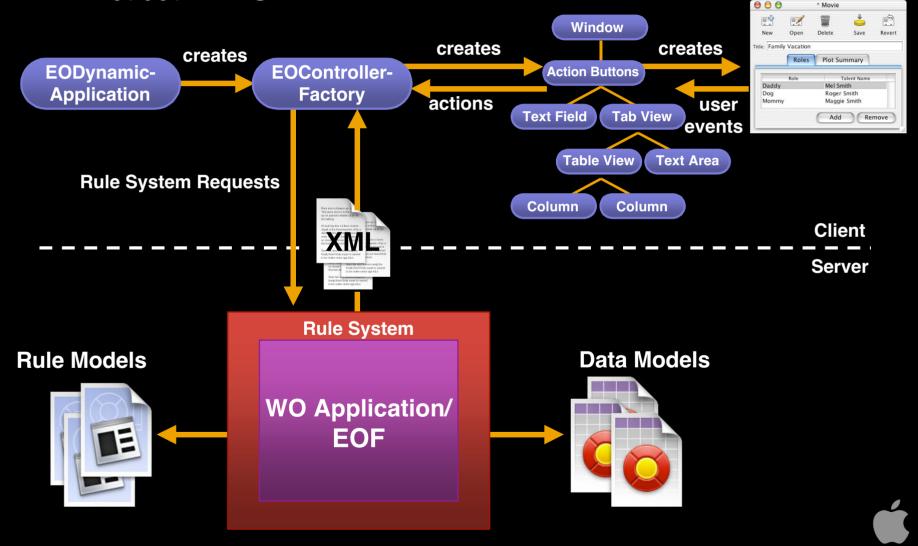


Rule System

- Question/answer mechanism
- Generates description of user interface
- Resides on server for
 - Sharing
 - Security
- Has built-in functionality (≈100 default rules)
- Extensible (easy to define custom rules)



Data Flow



Customization Techniques

1 Assistant Rule Editor

2 Freeze XML Freeze Interface Files

Subclass controller classes
Override controller factory



Customization Techniques

- Freezing XML
 - Bypass rule system
 - Static XML
 - Mix with Dynamic Elements
 - Use your own templates
 - Complete/partial windows
- Need rule to register XML component





Demo

Freezing XML

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Customization Techniques

- Freezing interface files (NIBs)
 - Bypass XML generation
 - Full control over widget layout
 - Complete/partial windows
- Need rule to register interface file
- Need rule to suppress standard subcontrollers





Demo

Freezing Interface Files

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Customization Techniques

- Subclassing controller classes
 - Custom widgets/associations
 - Different layout mechanisms
 - Special qualifiers/fetch specifications
 - Additional actions
- Programmatically change factory behavior
 - Customize flow of user interface





Let's Not And Say We Did!

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Web Services

- Comparison with EODistribution
 - Distributed, Platform independent
 - EODistribution is tuned for Enterprise Objects
- Direct to Web Services/Assistant







Demo

Web Services

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Development Process Changes

Database, EOModel, **Business Logic Default Application Customized Application Polished Application**

- Develop in iterations and focus on business logic
- Create database and EOModel sufficient to run default application
- Customization is quick and easy (efficient prototyping)
- Delay polish (user interface layout, application logic) until business logic is finalized



Benefits

- Fast, efficient development
- Immediate reaction to changes in business requirements/data model
- Reduced testing time
- Focus on core competency (business logic)



Future

- Two-tier applications
- New controllers
 - Split view controller
 - Tree view controller
- Dynamic layout enhancements
- Web Services





Summary

- Direct to Java Client makes life easy
 - Dynamic generation of applications simply based on EOModel
 - Controller classes with predefined, tested functionality
 - Designed for extensibility
 - Powerful customization



WebObjects Lab

- Located downstairs in Room L
- Lab hours

• Monday 12:00pm-6:00p	om
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- Tuesday 9:00am—2:00pm
- Wednesday 9:00am-6:00pm
- Thursday 9:00am-6:00pm
- Friday 9:00am—6:00pm



Roadmap

700 WebObjects State of the Union	Room A1 Tue. , 9:00am
705 WebObjects and Web Services	Room A1 Wed., 2:00pm
707 WebObjects Java Client	Room A1 Wed., 5:00pm
712 Advanced Enterprise Objects Frameworks	Room A1 Thurs., 5:00p n



Who to Contact

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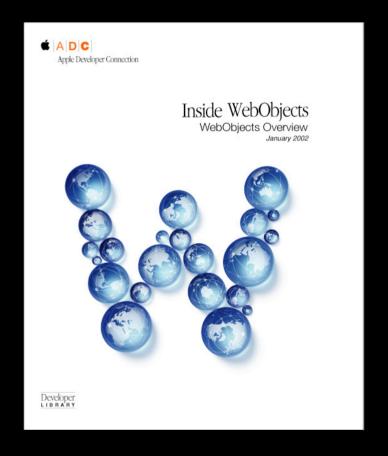
For More Information

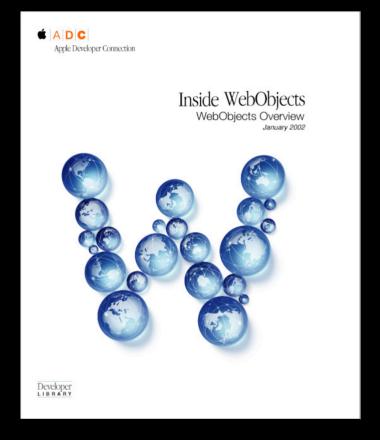
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Documentation

Java Client Desktop Applications





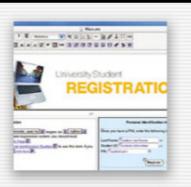
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Q&A











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